

Duncan Creamer

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An experienced graphic designer, Duncan's skill set includes motion graphics, print and branding. He also has experience with managing small teams, marketing, web design and illustration. His passion is identifying, simplifying and designing solutions to the complex challenges facing companies in today's media savvy environment.

Skills & Abilities

Art Direction	Print/Web/Interactive	Illustration
Motion Graphics	Scripting & Storyboarding	UX & UI Design
Branding	Client Presentations	Mock-ups

Experience

Freelance *Vancouver, B.C.*

Worked with both small & large clients helping with ideation of concepts, campaigns and strategies – as well as the creation of tangible assets such as logos, business cards, corporate and music videos and motion graphics.

Finger Food Studio *Port Coquitlam, B.C.*

UI Designer / Animator 2015 – 2016

- UI Designer upscaling casino slot games for use on mobile platforms and online.
- Reanimate 3D game animations/transitions as 2D sprite animations.

Atomic Cartoons *Vancouver, B.C.*

Lead Comp Artist / Designer / Animator 2014 – 2015

- Designed, Illustrated and vectorized sixty-five sets for a new hybrid live-action/animated children's show Nico Can Dance!
- Compositing Team Lead on Nico Can Dance! children's show:
 - Managed deadlines.
 - Designed a flexible workflow process allowing for set layout, animation, review and corrections for all 65 episodes.
 - Designed and managed animation of virtual set environments for each episode ranging from a marsh, to a coral reef, to the moon.
 - Animated and composited sets and assets to interact with both the animated Nico and green-screen footage of live-action actor.
- Animated classic comic book characters, bringing to life the origin stories of heroes and villains for use in the The Marvel Experience Tour.

British Columbia Lottery Corporation *Vancouver, B.C.*

Multimedia Designer 2005 – 2014

- Worked with agency materials Increasing impact and reach of newly-refreshed BCLC brands by re-envisioning static agency designed logos to animate, increasing visual impact across the province-wide digital signage system.
- Designed user experience and interfaces for web, stand-alone kiosks and gameplay including bringing versions of popular Lotto 6/49, BC/49, Super7 and Keno online for the first time in Canada.
- Art-directed multimedia campaigns involving:
 - Finding commonalities, scope and vision among competing stakeholders and creating a unified vision.
 - Conceptualizing, scripting, and pitching to internal clients using storyboards.
 - Record original performances, editing and animating content for use on digital signage and broadcast television.
- Animated weekly motion graphic content for use on digital signage in casinos.
- Created jackpot alert signage and Keno screen animations.
- Found ways to improve operating costs through good design practices: A simple redesign of large novelty cheques reduced that cost 90 percent.

Awards

Webby Award: Best Music Site 2001

ASCAP-Deems Taylor Award: Outstanding Music Content & Creative Presentation 1999

NewMedia Invision Award of Excellence for Entertainment 1999

Education

Emily Carr Institute of Art and Design *Vancouver, B.C.*

Electronic Communication & Design